

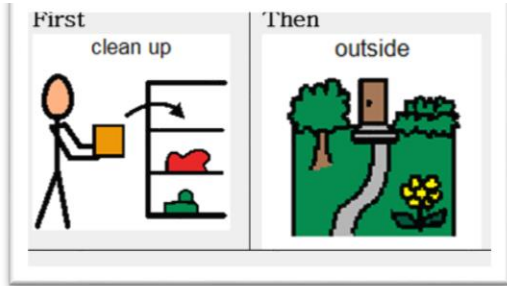
## Visual Supports

Clarify the expectations.

Don't expect your child to immediately understand-we have to teach them what the visuals mean!

### First-Then Board

- Use for one step work-reward tasks
- First "work" then FUN!
- The "then" must happen immediately after the "first" is complete, even if it requires a little help

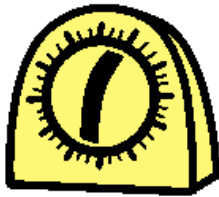


### Choice Board



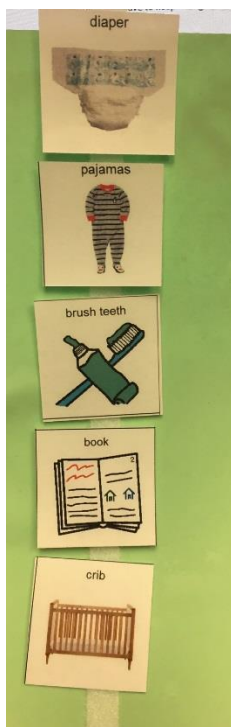
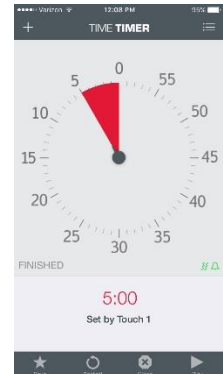
- Use to show your child what is available and for them to communicate what they want
- Start with two choices at a time and gradually add as your child is ready
- Can use actual objects instead of pictures
- Child can point to choice or remove the picture/item and hand it to you

timer



### Visual Timer

- Use to help your child understand how long something will last
- Use for both preferred and non-preferred tasks (i.e. how much longer I get to play outside, how long I have to keep sitting at the table, etc.)



### Visual Schedule

- Use for longer sequences of activities (i.e. bedtime, toileting, morning routine)
- Shows progression and what comes next
- Child should manipulate pictures when steps are complete

### Not Available or Stop Sign



- Use to signify when certain things are not a choice right now (i.e. going outside or watching TV)
- Make sure to provide alternate choices for what they can do instead!