

# Intermediate Math Skills Checklist

Numbers and Operations in Base 10		
Skill		Notes
Counts to 120 by 1s, starting from any number	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Count within 1000	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Can skip count within 1000 by 5s, 10s or 100s, starting from any number	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Can break apart any two digit number into tens and ones (e.g., 53 is 5 tens and 3 ones)	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Can break apart any three digit number into hundreds, tens, and ones (e.g., 825 is 8 hundreds, 2 tens, and 5 ones)	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Adds within 20	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Subtracts within 20	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Adds a one digit number to a two digit number without regrouping	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Adds a one digit number to a two digit number with regrouping	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Subtracts a one digit number from a two digit number without borrowing	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Subtracts a one digit number from a two digit number with borrowing	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Adds numbers within 100	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Subtracts within 100	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Compares two digit numbers using $>$ , $<$ , or $=$	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Compares three digit numbers using $>$ , $<$ , or $=$	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Mentally finds 10 more or 10 less than a given two-digit number	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Operations and Algebraic Thinking		
Skill		Notes
Adds together 3 whole numbers within 20	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Adds together 3 whole numbers within 100	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	

Solves problems with unknown start within 20 (e.g., $\_\_ + 6 = 19$ or $\_\_ - 8 = 5$ )	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Solves problems with unknown start within 100 (e.g., $\_\_ + 10 = 23$ or $\_\_ - 18 = 35$ )	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Solves problems with unknown change within 20 (e.g., $9 - \_\_ = 2$ or $12 + \_\_ = 17$ )	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Solves problems with unknown change within 100 (e.g., $81 - \_\_ = 43$ or $62 + \_\_ = 97$ )	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Add and subtract fluently within 20 using mental strategies	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Add and subtract fluently within 30 using mental strategies	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Solves a one-step word problem involving addition or subtraction	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Solves a two-step word problem involving addition or subtraction	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Determines whether a number is odd or even	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	

### Measurement and Data

Skill		Notes
Orders three objects by length	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Measures length of an object using tools like a ruler, yard stick, etc.	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Measures and describes the length of an object using inches, feet, yards, centimeters, or meters	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Tells time to the hour on an analog clock	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Tells time to the half hour on an analog clock	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Tells time to the quarter hour on an analog clock	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Tells time to the five minute on an analog clock	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Tells time to the minute on an analog clock	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	

Counts a collection of mixed coins accurately up to \$.99	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Accurately reads bar and line graphs to determine data points	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Creates a bar graph or pictograph given a set of 3 data points and a labeled axis	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
<b>Geometry</b>		
Skill		Notes
Name two-dimensional shapes (list)	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Name three-dimensional shapes (list)	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Identifies the number of sides in different shapes	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Identifies the number of vertices in different shapes	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Uses a combination of shapes to create a new shape/composite shape (e.g., use a rectangle and two triangles to make a rhombus)	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Partition circles or rectangles into two equal shares	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Partition circles and rectangles into four equal shares	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Identify half of a shape	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	
Identify a fourth of a shape	<input type="checkbox"/> Y <input type="checkbox"/> N <input type="checkbox"/> N/A	

Other Pertinent Math Skills Not Listed: