

Winning and Losing

A Social Narrative

Instructions for Using This Social Story Template

- Anything italicized and in red is a place to insert or update wording to match your student. Pictures can be removed or replaced to best match your student's needs.
- Be sure to look at the notes section below the slides for additional instructions.
- Social narratives are best when they are personalized. Change the images or wording as needed to individualize the story to your student's needs.
- Remove this instruction page from the social narrative before printing/sharing with your student.
- Social narratives work best when they include more descriptive than directive statements (two descriptive statements for every one directive statement). Descriptive statements share facts and feelings. Directive statements direct behavior or a student's responses to situations.
- For more information about how to write social stories, visit <https://tipsheets.vkcsites.org/how-to-write-a-social-story/>.



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TN Department of
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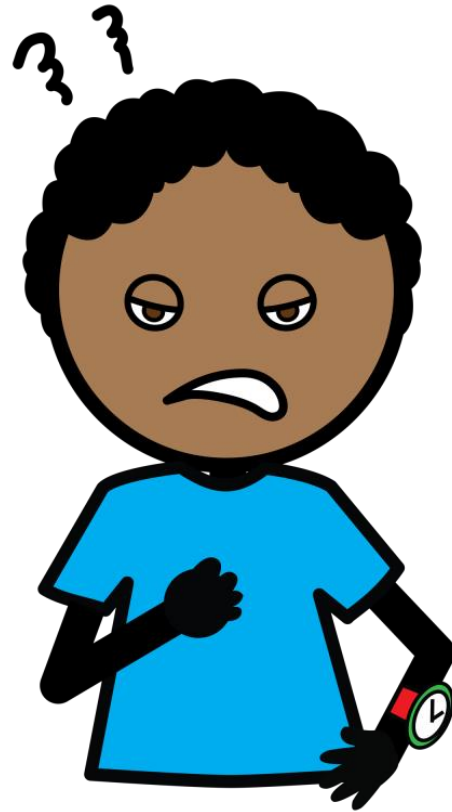
VANDERBILT KENNEDY CENTER
Treatment and Research Institute for
Autism Spectrum Disorders

(Insert picture of favorite games)

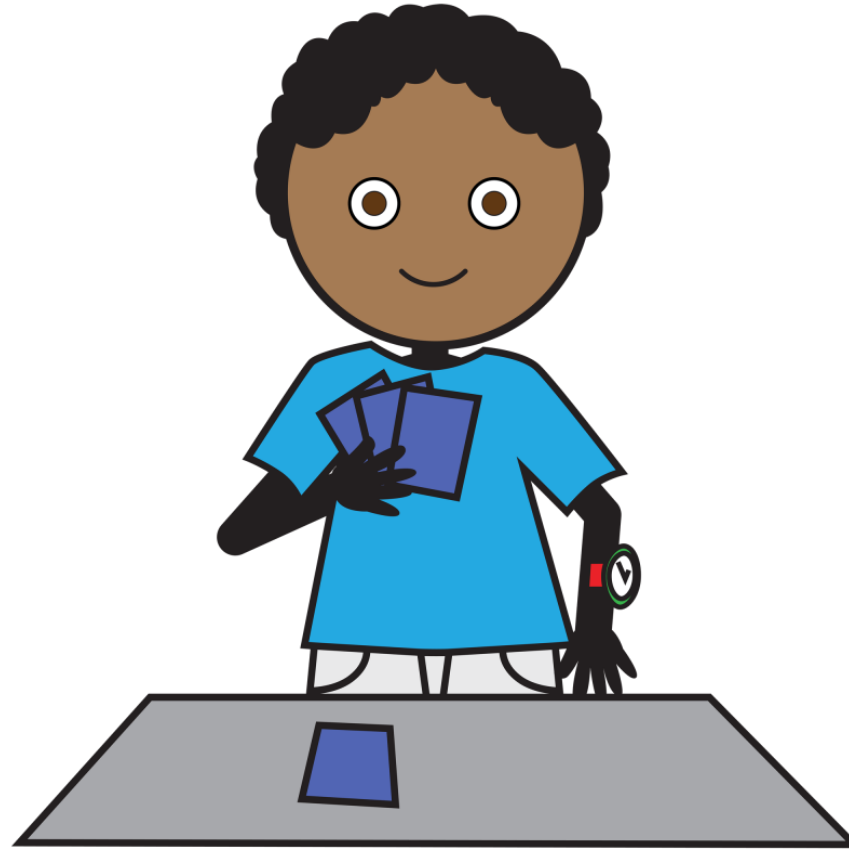
I love to play games! My favorite game *(s)* are *(insert student's favorite game(s) here)*. They are/It is so much fun to play!



One thing I like about playing games is winning. It makes me feel *proud*.



But sometimes I do not win a game. That makes me feel *upset*.



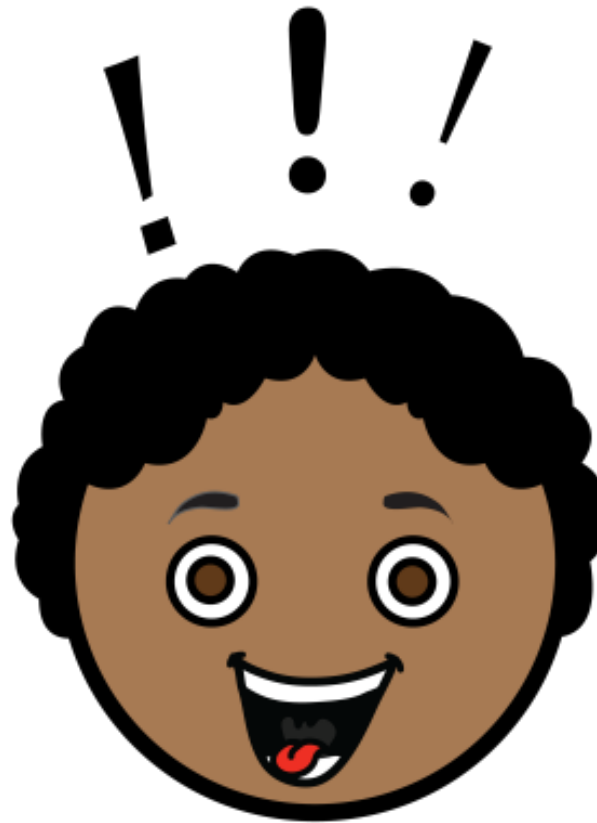
It can be hard to lose a game, but if I won the game every time, winning would not be as fun.



I like my games to be a *challenge*. That way, I feel like I *accomplished* something big when I win!



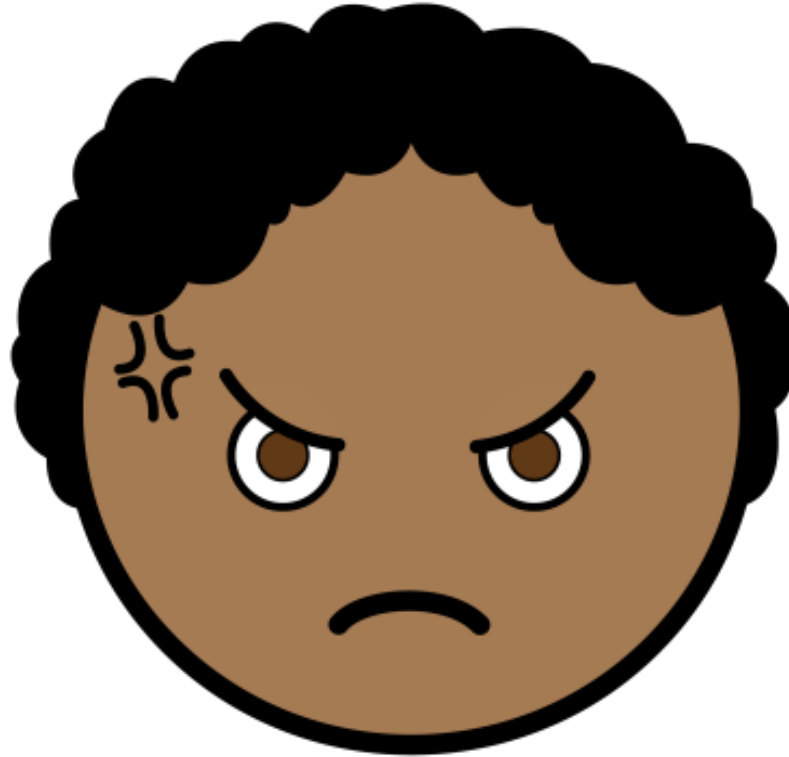
I also like playing games with my friends. It makes the game exciting when we are all trying to win! Who will win this time?



When I win a game, I may feel *excited* and *proud*! I like these feelings! It is okay to feel good about winning.



I may have big feelings when I win. Sometimes I want to *cheer*,
jump up and down, or *tell everyone that I won*.



When I lose a game, I may feel *disappointed*. I do not like this feeling.
It is okay to feel upset when I lose.



I may have big feelings when I lose. Sometimes I want to
cry, yell, or throw things.



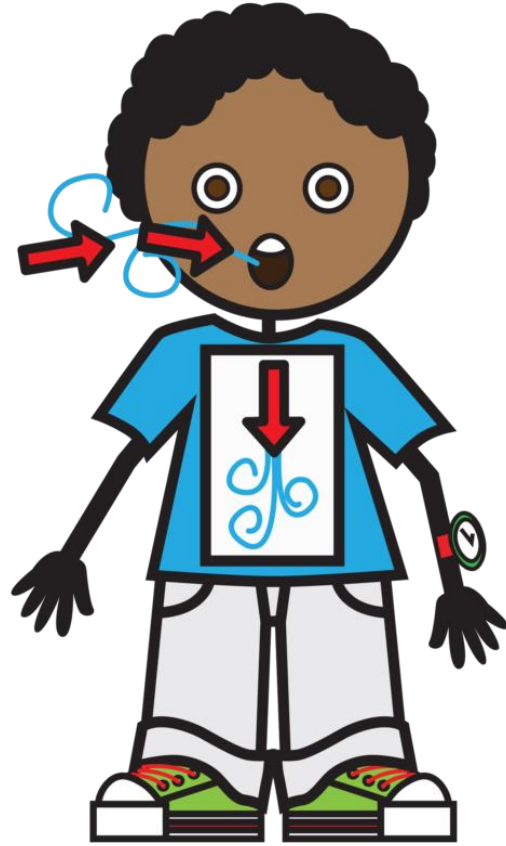
Even though it is okay to feel this way, I do not want to hurt my friends or their feelings.



If I lose a game, it is okay to feel *upset!* But I know winning feels good, so I do not want to make my friends feel bad.



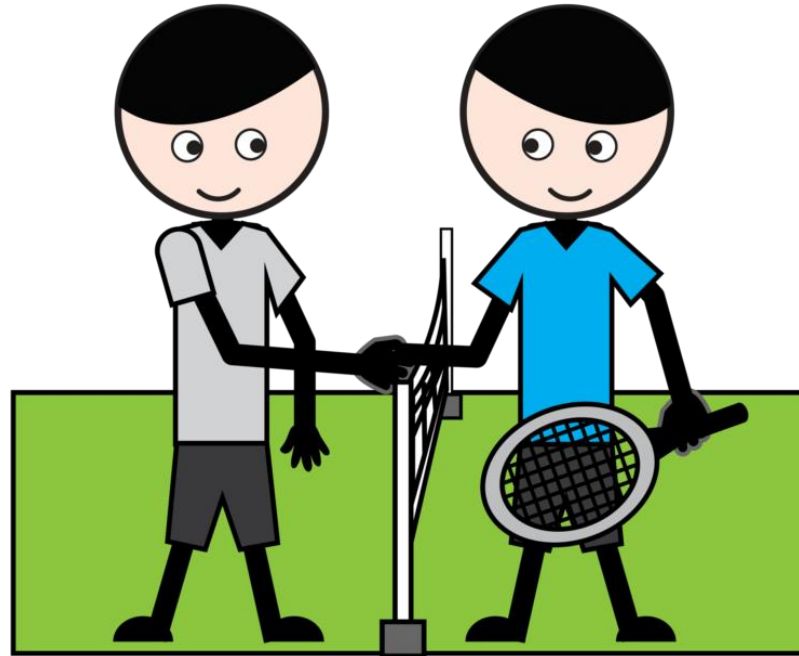
If I win a game, it is okay to *celebrate*! But I know losing does not feel good, so I do not want to make my friends feel worse.



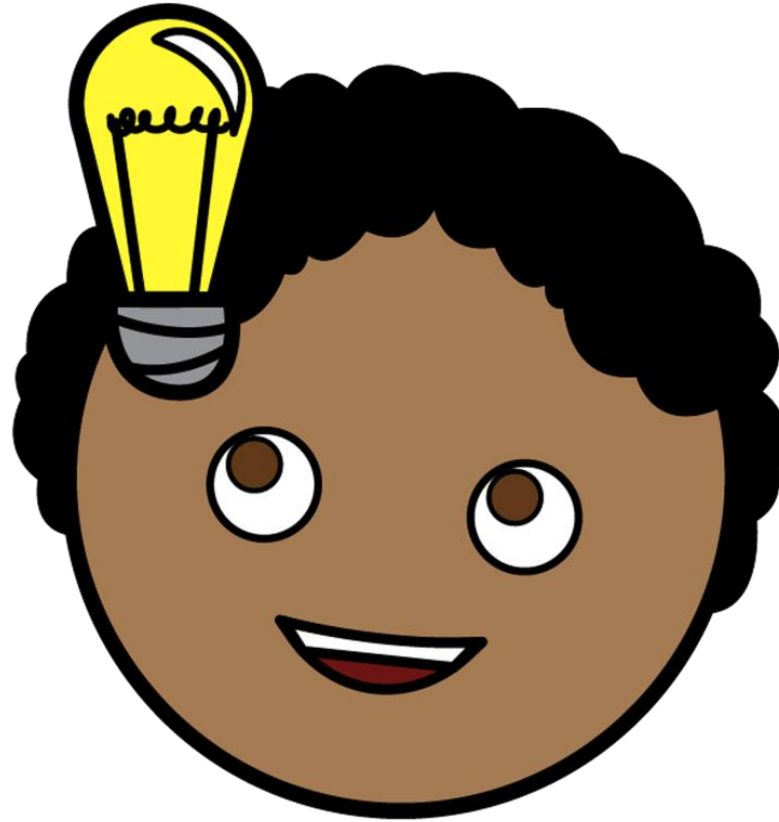
If my feelings get too big, I can take *three deep breaths* to help make me feel calm.

HOME
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GUEST
3



When a game is over, I can say, “*Good game*,” to everyone.
That way we all feel like we did a good job!



It may be hard to lose a game, but I know I will still have fun playing! It helps to think about the other parts of the game that I like.



I like games because they *challenge* me to try my best. Games also give me a chance to play with my friends.



Even though I still want to win, if I focus on having fun while playing games, then I will feel like a winner every time!